Character Abstraction: Holllow Forms

Runny. Melancholy. Simple. Intoxicating

Design a hollow form to hold approximately one liter of liquid.

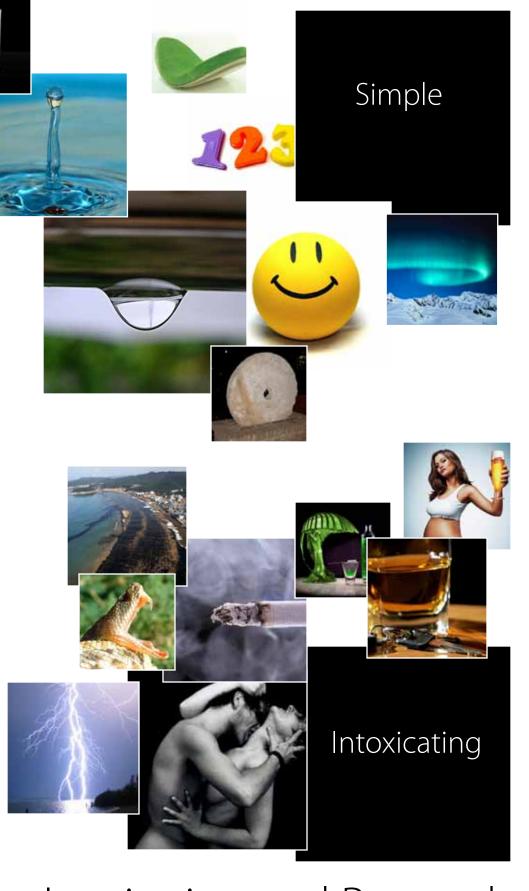
The design focuses on the the attributes of the liquid rather than the identity or use of the liquid. given four different attriubtes

Using these attributes I first took a more literal approach whereas throughout my gesture drawings I began to think a little more out of the box.

I did 150 gesture drawings to explore different forms and then refined some of those forms through several blue foam concepts.

Runny





Inspiration and Research