



CRINKLE—
Children's Hospital

REALIZING THE IMPACT AN ENVIRONMENT HAS ON HEALING, DESIGNING A SPACE THAT IS NOT ONLY CONDUCIVE TO A CHILD'S WELL BEING, BUT IS ENTERTAINING AND ENJOYABLE FOR CHILDREN OF ALL AGES BECAME THE PRIMARY GOAL. INITIALLY INSPIRED BY THE MIRACULOUS AND COMFORTING FEELING: "I AM SOMETHING SMALL IN SOMETHING MUCH LARGER", WHILE DRAWING INSIGHT FROM THE ANGLES OF THE FAÇADE, A SINGULAR THREE-DIMENSIONAL MODULE IS ROTATED AND REPEATED CONSISTENTLY THROUGHOUT THE SPACE. THESE SMALL COMPONENTS ACCUMULATE TO FORM LARGE SURFACES, WHILE CRAFTING A SPACE THAT IS VISUALLY REFRESHING. BY CREATING AN ENVIRONMENT THAT IS INTUITIVE TO WAY FIND, INTERACTIVE IN VISUAL AND SCULPTURAL QUALITY, AND INNOVATIVE IN MATERIAL USE AND TECHNOLOGICAL ATTRIBUTES, THE UNIVERSITY OF MINNESOTA CHILDREN'S HOSPITAL IS DESIGNED TO BE A STIMULATING INTERIOR ENVIRONMENT THAT PROMOTES PHYSICAL AND MENTAL HEALTH.

