

Sea Orbiter

Joseph Cameron

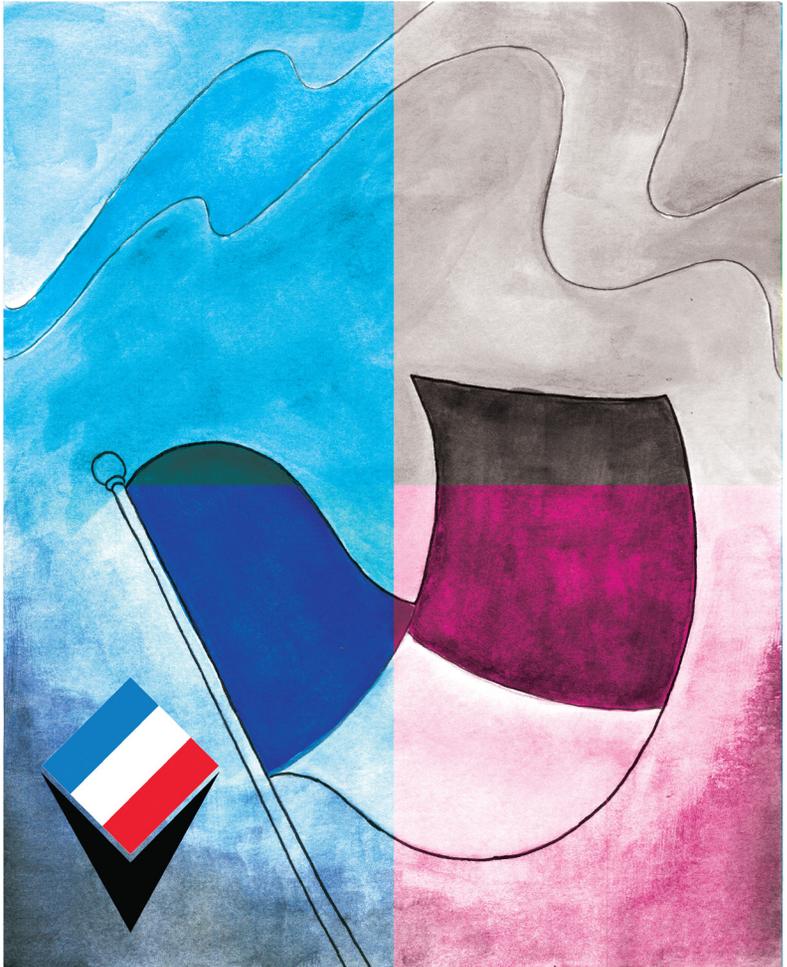
Concept

For Sea Orbiter, my concept involves unraveling mystery beneath a very familiar subject, which gets translated through images that feature illustration, and may be figurative, and iconic. This concept is based on Sea Orbiter's theme

and description which is being an active scientific research facility meant to further understand our oceans, while having adapted to the ocean as a sea-bound laboratory, and vessel.

*Final
Compositions
w/ Symbols*





My composition started off with basic preliminary sketches, which soon became more developed composition of color, and texture by combining various mediums, including pencil, ink, watercolor, and software graphics. In the beginning, had chosen not to do a “cut and paste” job with my composition, because I wanted everything to appear very fluid, and not appear rigid, which goes with the concept I had in mind.

Even though, I was satisfied with the material I had created, there was a revision to be made for a symbol and further changes was needed on the compositions, although, my concept and core imagery had not changed. With symbols, sometimes things can get misinterpreted, and if the symbol does not have a strong enough impact on the viewer within the subject it is supposed to signify, it will not work. Having to avoid similarity with another symbol that



has a very iconic image, the end result was to expand and deflate the object elements within my symbol, but keeping everything that was there; this modest adjustment removed any similarity to anything not related to my concept.

Symbols & Color Palette



Lastly, all final versions had Photoshop rendering as a third element. With the final stage of rendering, the series of boards should translate a concept that speaks of new-found curiosity for a terrain that makes up a large percentage of our planet, and environment.