

# DUNE

The board features 24 segments, each with a unique action or character card:

- Blue segments (top-left):**
  - WORMSKIN 2:1
  - WATER 4:1
  - IVORY 3:1
  - SIETCH 1:1
  - WORM 3:1
  - POISON 1:1
  - TRAITOR 1:1
  - TRAINING 1:1
  - SMUGGLER 1:1
  - SPICE RAID 1:1
  - WORM 3:1
  - SIETCH 1:1
  - WATER 4:1
  - IVORY 3:1
  - WORMSKIN 2:1
- Green segments (top-right):**
  - WORMSKIN 2:1
  - WATER 4:1
  - IVORY 3:1
  - SIETCH 1:1
  - WORM 3:1
  - POISON 1:1
  - TRAITOR 1:1
  - TRAINING 1:1
  - SMUGGLER 1:1
  - SPICE RAID 1:1
  - WORM 3:1
  - SIETCH 1:1
  - WATER 4:1
  - IVORY 3:1
  - WORMSKIN 2:1
- Orange segments (bottom-left):**
  - WORMSKIN 2:1
  - WATER 4:1
  - IVORY 3:1
  - SIETCH 1:1
  - WORM 3:1
  - POISON 1:1
  - TRAITOR 1:1
  - TRAINING 1:1
  - SMUGGLER 1:1
  - SPICE RAID 1:1
  - WORM 3:1
  - SIETCH 1:1
  - WATER 4:1
  - IVORY 3:1
  - WORMSKIN 2:1
- Red segments (bottom-right):**
  - WORMSKIN 2:1
  - WATER 4:1
  - IVORY 3:1
  - SIETCH 1:1
  - WORM 3:1
  - POISON 1:1
  - TRAITOR 1:1
  - TRAINING 1:1
  - SMUGGLER 1:1
  - SPICE RAID 1:1
  - WORM 3:1
  - SIETCH 1:1
  - WATER 4:1
  - IVORY 3:1
  - WORMSKIN 2:1
- Yellow segments (center):**
  - WORMSKIN 2:1
  - WATER 4:1
  - IVORY 3:1
  - SIETCH 1:1
  - WORM 3:1
  - POISON 1:1
  - TRAITOR 1:1
  - TRAINING 1:1
  - SMUGGLER 1:1
  - SPICE RAID 1:1
  - WORM 3:1
  - SIETCH 1:1
  - WATER 4:1
  - IVORY 3:1
  - WORMSKIN 2:1

**ORDER OF TURN**  
1 Move  
2 Fight  
3 Buy  
4 Invest

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