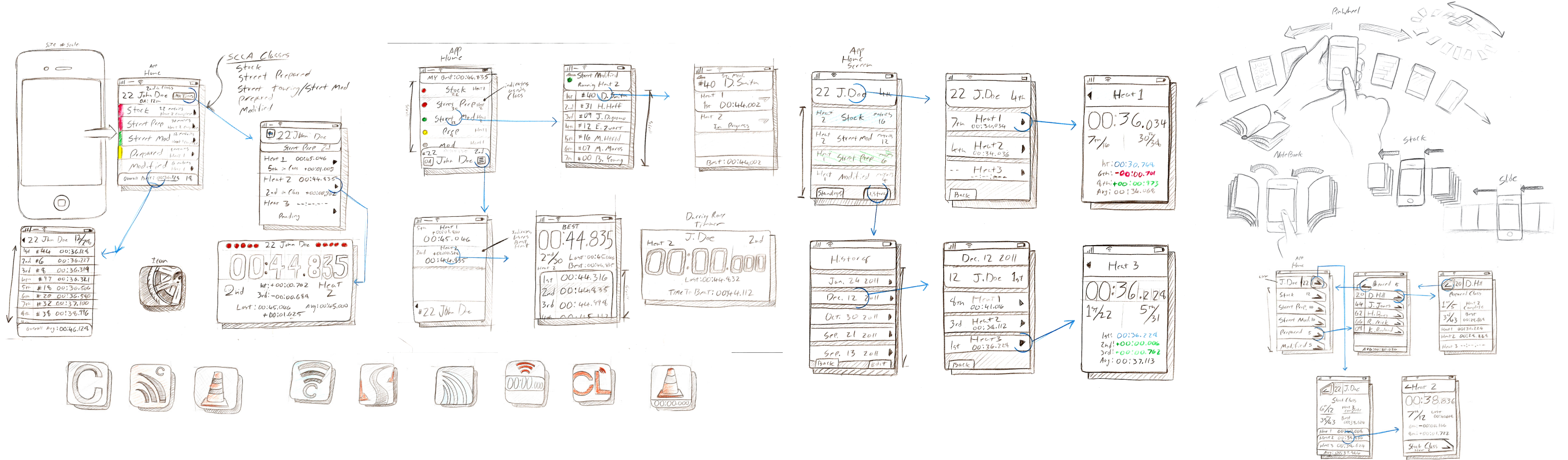


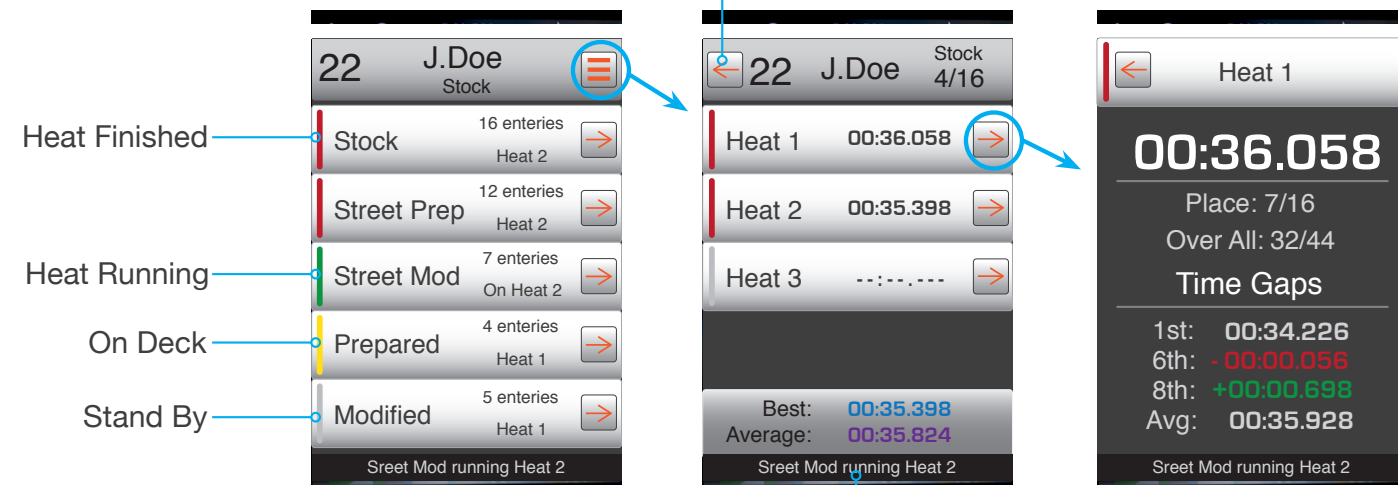
Development

Sketches were used to develop rough ideas for information layout, spacing, themes, and flow. The layout of touch sensitive areas as well as ideas for the way each menu flowed into another was also looked into. Home screen icons were sketched to figure out the best use of space. Each screen was drawn at roughly 1:1 scale. Two initial concepts were done up using ideas generated from sketching. The first uses button style navigation while the second uses a direct-touch system.



Concept 1

Back



Concept 2



Sketches & Initial Concepts

