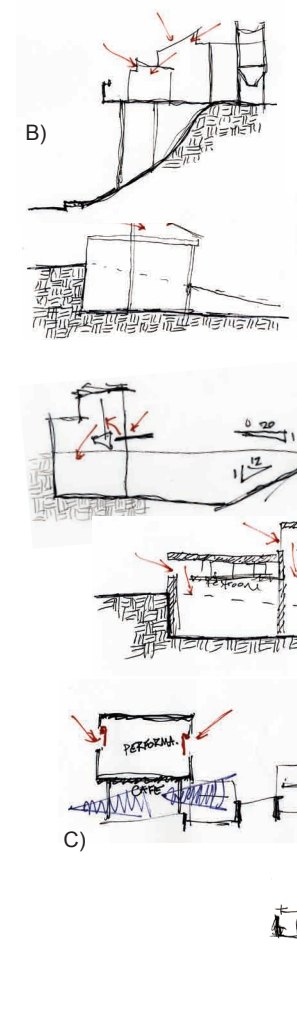


- LEGEND**
- 1 GALLERY
 - 2 CAFE/RESTAURANT
 - 3 OUTDOOR SEATING
 - 4 ARTISTS' RESIDENCES
 - 5 TEMPORARY STUDIO WORKSPACES
 - 6 OUTDOOR WORKSPACES & LOADING
 - 7 DISPLAY AREA
 - 8 LOBBY
 - 9 RESTROOMS
 - 10 BUSINESS ENTRY
 - 11 CORRIDOR
 - 12 STORAGE
 - 13 LOADING DOCK



EYEDRUM COMMUNITY ARTS CENTER WAS AN ADAPTIVE REUSE PROJECT. THE SCHEME FOCUSED ON KEEPING THE EXISTING STEEL STRUCTURE GRID INTACT WITH THE BUILDING AND MADE AN APPROACH THAT ADDRESSED THE STREET EDGE TO SHOW A PRESENCE. THE PROGRAM REQUIRED A PERFORMANCE SPACE WHICH I DECIDED TO PUT ALONG THE STREET EDGE AND CREATE A RESTAURANT LOGGIA CONDITION. THE JOURNEY AND EXPERIENCE BETWEEN THE PERFORMANCE TO THE ART GALLERY SPACE THEN BECAME THE HEART OF THE PROJECT. I STUDIED MANIPULATION OF THE LANDSCAPE BY WEAVING PROGRAM ELEMENTS INTO IT AND MAINTAINED THE EXISTING LAYER OF TREESCAPE.

- LEGEND**
- 14 PERFORMANCE
 - 15 VIEWING AREA
 - 16 GREEN ROOM
 - 17 SOUND BOOTH
 - 18 STAGE CONTROL AREA
 - 19 MECH/ELECTRICAL

