

# SCENARIO 1:

The following images demonstrate the app during use. It shows the app's role in booking the tickets and how it helps the user when they arrive at the film.



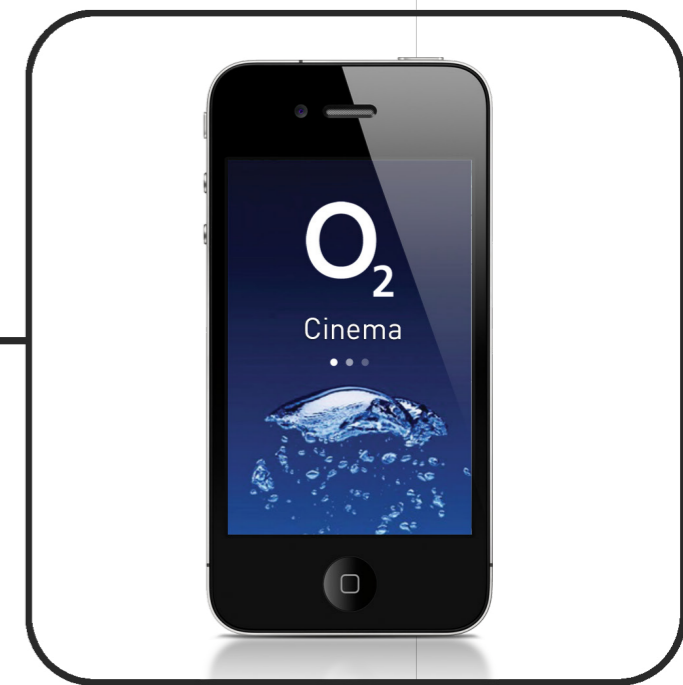
**Walking along:** James is walking along in a public place, either alone or with a group of his friends.



**Notice a film poster:** James notices a poster advertising a film that he is interested in.



**Bumps phone to poster:** James approaches the poster and bumps his phone to the highlighted NFC point.



**App opens on phone:** The contact between the phone and NFC point results in the application automatically opening.



**Film Information:** Once the app has loaded information for the selected film such as trailers and release date is shown.



**Send to friends/book now:** James then has the option to send the film details to his friends to suggest a trip or to book immediately.



**Payment:** If James selected book now he would move on to pay using O2 wallet or a standard method.



**Recieve virtual ticket:** Once the payment is confirmed James recieves a virtual ticket which is stored within the app.

