## RUDRANSH MATHUR

I am a visual communication designer/new media artist with a passion for motion and interaction design.

## **DESIGN BACKGROUND**

Worked on numerous motion graphics projects including the logo animation for LeNS sustainable design conference & Kalpaneya Yatre (Astronomy festival, bangalore planetarium)

Conceptualised and designed 3 mobile applications for Nokia which are currently in the process of patenting and development.

Selected as an indian representative in the international youth meet "Jeunes Du Monde" Toulouse, France

Selected as one of the 100 dream catchers to travel the length and breadth of India and capture peoples dreams in a video interview as part of IDIOM's DREAM:IN journey.

Further selected as one of th 21 dream scholars who got to work on projects to convert these dreams into reality.

Currently working on developing an alternate reality game for the iPad & iPhone. It is a multiplayer game that encourages gamers to go out and explore their city as well as interact with other players in the real world.

## **EDUCATION**

2010- Current: Professional diploma programme, Srishti, bangalore

2008- 2010: Foundation studies programme, Srishti, Bangalore

2006- 2008: HSC (Class XII), Fergusson College, Pune

2006 : CBSE (Class X), Sanjeewan Vidyalaya, Panchgani

## SKILLS

Adept at identifying problems and coming up with a guick and effective solution using available resources.

Good listening and observing skills and the abilty to work in a group with different personalities.

















