



A Great Start with Tangrams

Tamtic for students who are ramping up to the geometric visual challenge of regular tangrams, this book offers full-size images designed so that the pieces arrange perfectly within the puzzles. Seven tangram pieces punch out of the back cover. 48 pages with 52 puzzles and solutions.

Reproducible
Grades 2 and up
Tan-Tactic Tangrams SG20098 \$12.95

Twist and Turn Through the Paths of Time

Anna Nilen, the best maze book creator in the world, plots complicated, funny journeys that travel through time, across continents and right into kids' hearts. The *aMAZing Journey* of Marco Polo follows the famous explorer's footsteps, while *The Great Maze Race* offers a crash course in geography. 28 pages each.

Reproducible
Grades 3 and up
aMAZing Journey of Marco Polo SG15073 \$12.95
Great Maze Race SG15072 \$12.95

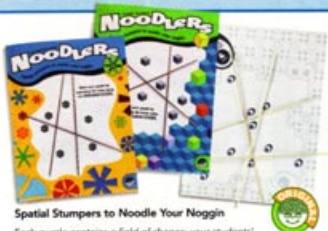


ANALOGY CHALLENGES

Fun is to Learning As...

Analogies are great for helping kids apply knowledge to new situations—plus they're fun! These great puzzle books have four analogies to solve on each page; in turn, their answers provide hints for a fifth challenge-level analogy. Great for building verbal and logic skills, with engaging illustrations and fun game-play feeling. 250 puzzles in each book.

Reproducible
Analogy Challenges Level A (Grades 4 to 6) SG25070 \$12.95
Analogy Challenges Level B (Grades 6 to 8) SG25071 \$12.95



Spatial Stumpers to Noodle Your Noggin

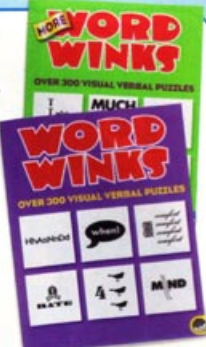
Each puzzle contains a field of shapes; your students' job is to separate each icon into its own area using the wooden sticks. The catch? The instructions tell you how many—or how few—sticks you get to use. Challenging and addictive. Includes 44 spatial-reasoning puzzles and eight sticks.

Reproducible
Grades 3 and up
Noodlez: \$12.95 each
Eye-Bending Icons SG25072
Elusive Illusions SG25073

Solve Them in a Wink—or in a Week

Students will love these visual/word-play puzzles, where a common phrase or expression is represented by illustrated words. Each book contains 300 brain-twisters.

Reproducible
Grades 5 and up
Word Winks SG25067 \$12.95
More Word Winks SG25068 \$12.95



Buy any 4 brainteaser books on these pages, get the 5th FREE!



Logic Links Puzzle #1 Use 7 yellow chips, 7 purple chips, and 7 green chips.
Clue 1: Every chip touches another chip of the same color.
Clue 2: Neither red or yellow.
Clue 3: The second chip from the right is purple.



Rhyme, Reason and Real Fun

Kids will be hooked on logic once they try thinking sideways, backwards, right to left, and upside-down—and have a great time doing it. Logic Links gets students to build thinking skills as they reason out sequencing puzzles, using 48 chips (included) to help them visually organize their thinking. 300 puzzles in each book.

Reproducible
Logic Links: \$12.95 each
Level A (Kindergarten to Grade 2) SG17005
Level B (Grades 3 and 4) SG17006
Level C (Grades 5 and 6) SG17007
Level D (Grades 7 and up) SG17008
Extra Colored Chip Set SG17000 \$4.95



Creative Brain Boosters

Created by best-selling Australian puzzle artist Rolf Heimann, these huge full-color compendiums are amazing combinations of comic, book art and mind-bending stumpers. Students will love the logical thinking exercises, mazes and visual puzzles plus the great illustrations. 64 pages each.

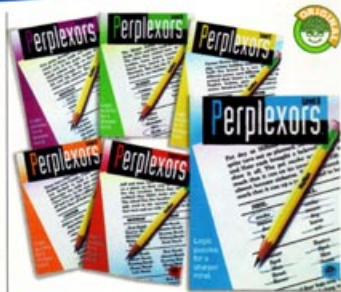
Grades 3 and up
Brain-Busting Bonanza SG20710 \$12.95
Puzzlemania SG25111 \$12.95



Our Very Best for Sorting and Solving

Students examine and define relationships and characteristics, sort them, and discover they can solve seemingly complex puzzles. Each book has 48 Venn diagram puzzles to help your students strengthen logic and problem-solving skills, with fun stories to catch and keep their attention.

Reproducible
Venn Perplexors: \$12.95 each
Level A (Pre-K to Grade 2) SG17001
Level B (Grades 3 to 6) SG17002
Level C (Grades 6 to 9) SG17003
Level D (Grades 9 and up) SG17004



Solve Logic Puzzles Using the Process of Elimination

Master the skills of logic. Each puzzle categorizes information and lists clues below. By using the "cross-out-and-circle" technique, students will practice logical thinking. 48 to 50 full-page puzzles per book.

Reproducible
Logic Puzzlers: \$12.95 each
Basic Level (Grades 3 and 4) SG19445
Level A (Grades 4 and 5) SG19446
Level B (Grades 5 and 6) SG19447
Level C (Grades 6 and 7) SG19448
Level D (Grades 7 to 9) SG19449
Expert Level (Grades 9 and up) SG19450