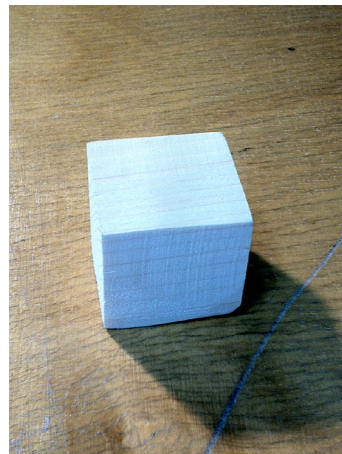
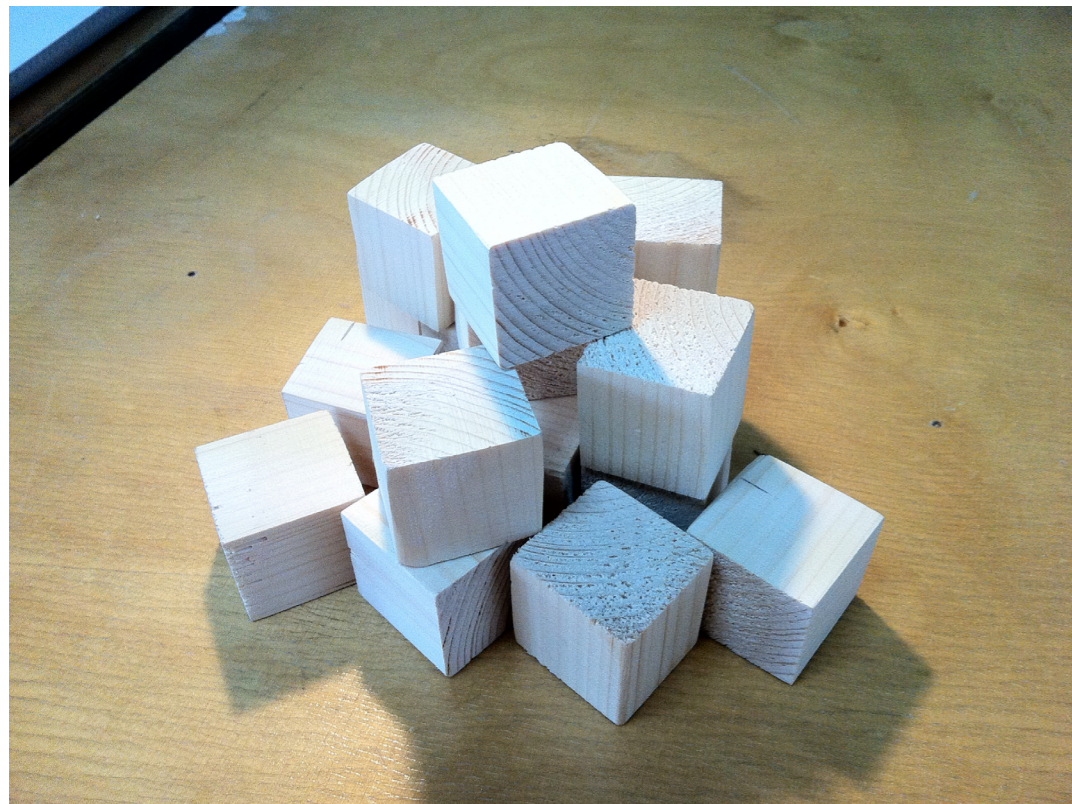


Pack Development



With a finalised cube design, The overall purpose and quantity of cubes to be distributed to schools needed to be decided upon.

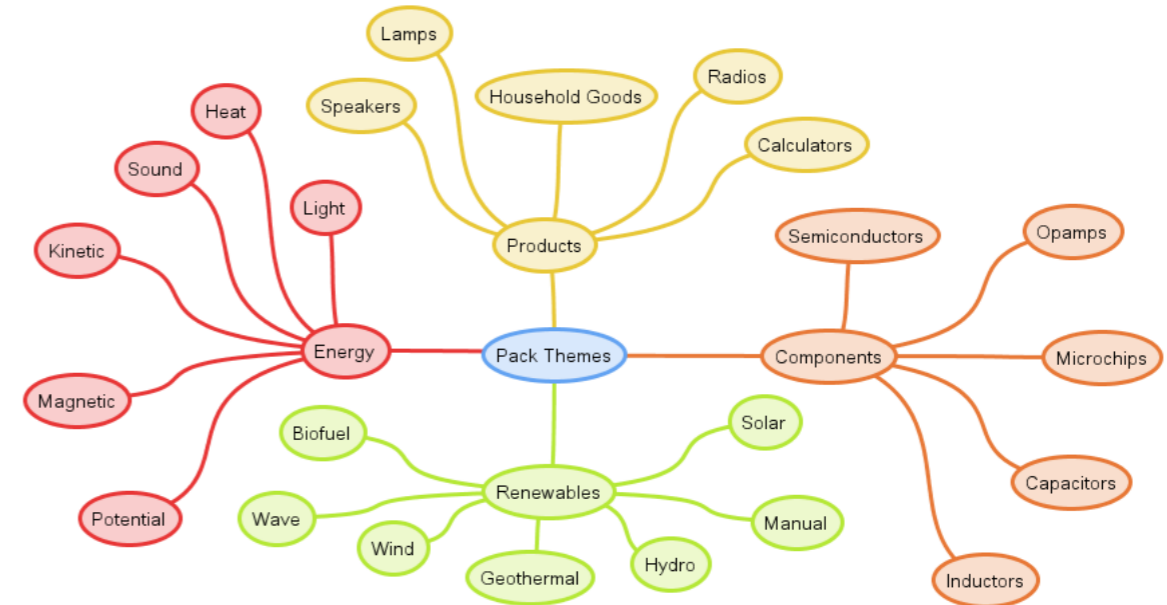
The creation of some wooden cubes allowed us to determine a sense of scale and explore many different configurations.



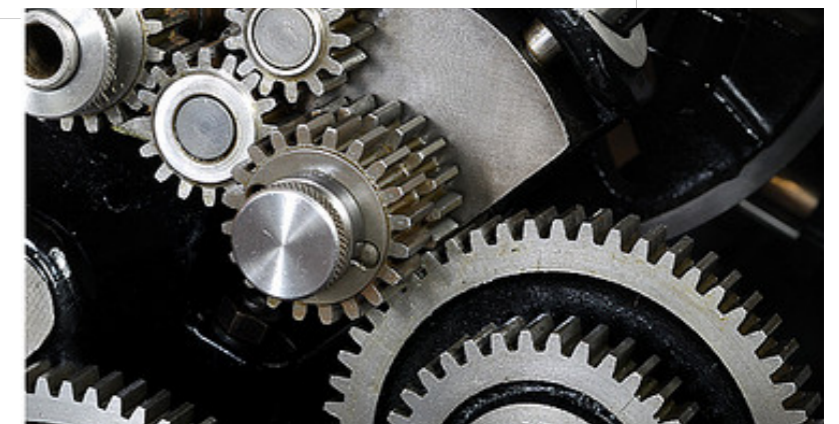
Many cubes were made, but this offered far too many options for the user. The aim is unlimited creativity but there has to be an upper limit in order for learning to be productive.

- How many cubes?
- What learning outcomes are we aiming at?
- Limit to configurations?
- Component content?

To add this upper limit, we decided that the cubes would be distributed to schools as 'packs'. We brainstormed the themes, and came up with the ones below.



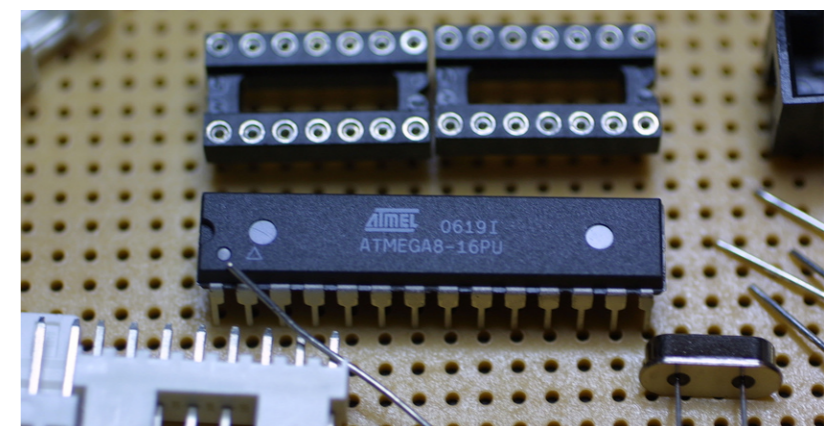
Light Pack



Movement Pack



Sound pack



Intelligence pack (possible advanced option)

