

**Ad Yield Survival Training**  
**Field Guide**

## Tactic #1: Headshot

Tested a new trap today.

Baited the old stockyard and rounded the walking dead up. None of them could get through the chain link fence.

Found it was 70% easier to take 'em out.

No more stray zombies.



## Tactic #2: Take their legs out

Someone came by to sell us more weapons

We have limited funds and storage.

What to do for best Zombie kills per minute (ZKM)?

On hand now:

Upgrade to machine gun?

| Weapons  | ZKM  | Qty |
|----------|------|-----|
| shotguns | 1.00 | 3   |
| bats     | 0.75 | 3   |
| knives   | 0.50 | 10  |

| Weapons     | ZKM  | Qty |
|-------------|------|-----|
| machine gun | 1.25 | 3   |
| bats        | 0.75 | 3   |
| knives      | 0.50 | 10  |

Total ZKM = 10.25      Total ZKM = 11.00

Replace some knives with shotguns?

| Weapons  | ZKM  | Qty |
|----------|------|-----|
| shotguns | 1.00 | 6   |
| bats     | 0.75 | 3   |
| knives   | 0.50 | 7   |

Total ZKM = 11.75

BINGO!



## Tactic #3: Divide and Conquer

Someone wants to trade for our bowie knives.  
This is what they're offering.  
Is it worth it?

Today:

| Weapons      | ZKM  | Qty |
|--------------|------|-----|
| bowie knives | 0.50 | 3   |
|              |      |     |
|              |      |     |

After Trade:

| Weapons       | ZKM  | Qty |
|---------------|------|-----|
| bats          | 0.75 | 2   |
| switch blades | 0.50 | 2   |
| slingshot     | 0.25 | 2   |

Total ZKM = 1.50

Total ZKM = 3.00

**GREAT  
DEAL!**

Zombies don't stand a chance now!



A Cure?

Hope is here!

Heard about a potential cure today.  
Something called Helix.

Legend says it's cured many before.

It can only be found at  
[Beanstock.com](http://Beanstock.com) - I need to see for  
myself.

