# Rough Models

Erganomics and form development showed a huge issue with some of the models

Initially I had this model with the top face to the side of the cane, and much larger. After discussing with some users I recieved feedback that they did not think it went that way on the cane. They immediatly turned it as shown here.

This second model got the most feedback on what direction it went on the cane. The users could not seem to find the right direction to put it on the cane.

This model as shown in my final sketch received the best feedback. The direction of the form made sense as they put it on the cane.