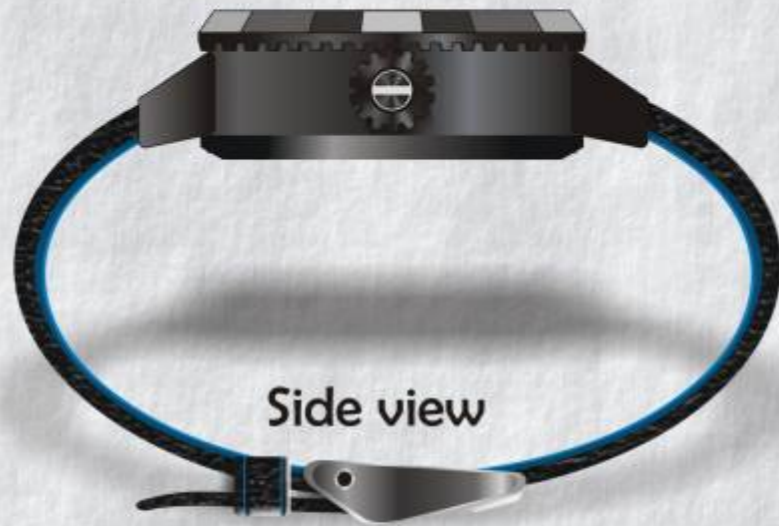




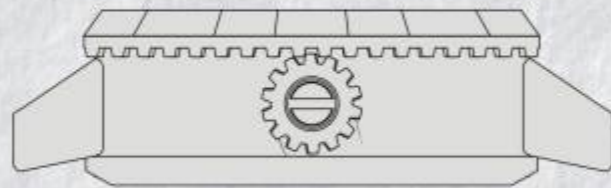
front view
- analog display



front view
- digital display



Side view



TWIST



3d rendering