Objective

The project objective was to design a mobile workstation for a specific profession and foucs on building a high fidelity prototype

Design a portable work station for an archaeological excavator that houses his/her tools to be brought to the dig site.

Opportunity







The common tool rolls/bags are bulky, have to be carried seperately from personal bookbag and have limited space for personal items.







Personal Items

Water Food/Snacks Kneeling Pad Gloves

Common Tools

Trowels Clipboard
Tool Picks Notebooks
Flagpins Pens/Pencils
Brushes Rulers
Dustpan Laptop