PORTFOLIO

Kirsten Horsma

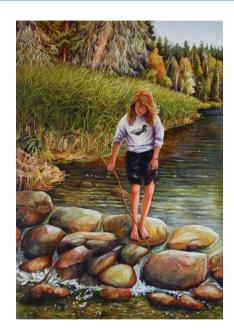
Exhibit Designer, Illustrator, Graphic Designer

ABOUT ME

My name is Kirsten Horsma, a 2015 graduate from Bemidji State University with a Bachelor of Science & Art degree with an emphasis in Design and Exhibit Design Emphasis.

I grew up in Menahga, Minnesota, starting my life as an artist and designer there. My family, especially my mother (her paintings can be seen on the right) and older sister, influenced me and nurtured my intrest in becoming an artist/designer. I have been drawing daily for ten years and looking forward to continue my growth in Illustration.

My current career objectives include becoming an exhibit designer, illustrator, and graphic design.















OBJECTIVES & CHALLENGES

The vision I had for this piece was to create compelling illustrations that showed a student's facial features and pose them in a way to represent their personality.

There are 14 students that I illustrated for this piece.

PHOTOS





















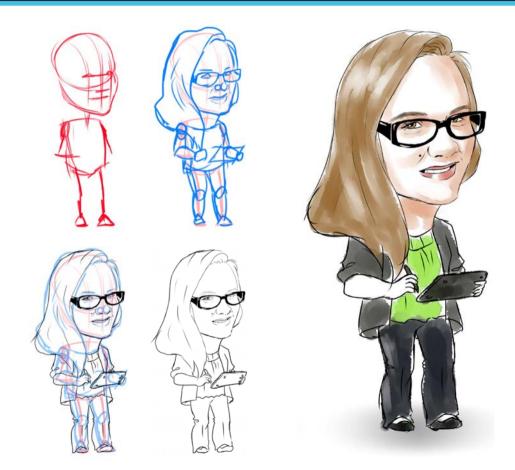




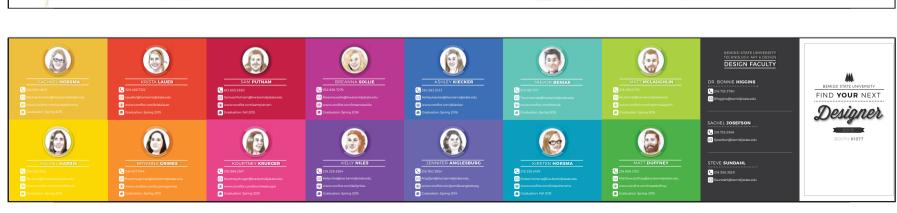


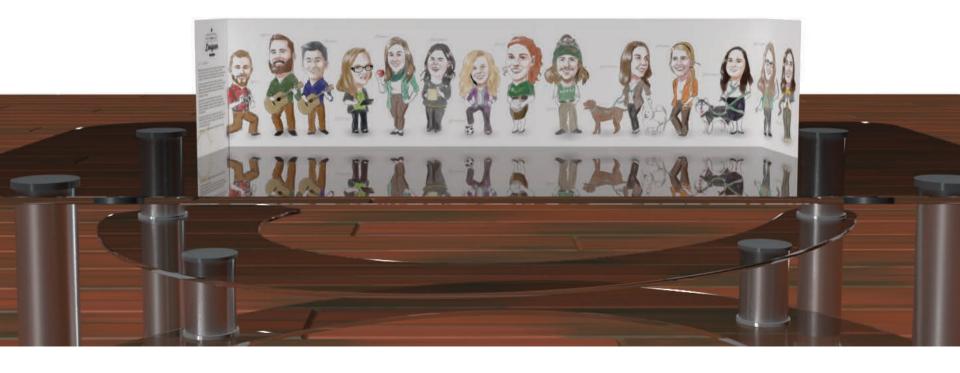


DRAWING PROCESS











OPTIMA EXHIBIT











OBJECTIVES & CHALLENGES

The Optima Exhibit project was creating a twenty by twenty foot exhibit for the Exhibitor Live 2015 show in Las Vegas.

Optima wanted the exhibit to be colorful to show their printing capability along with a sitting area for attendees and two display tables that would have display screens of their product. They also wanted an overhanging sign to display their brand.

INSPIRATION





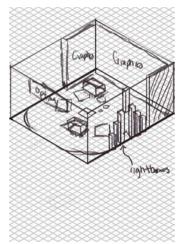


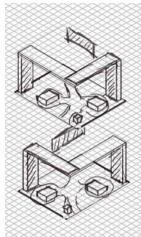






SKETCHES









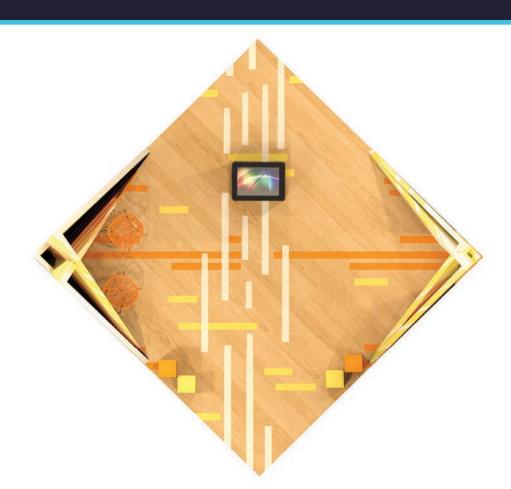
OPTIMA EXHIBIT



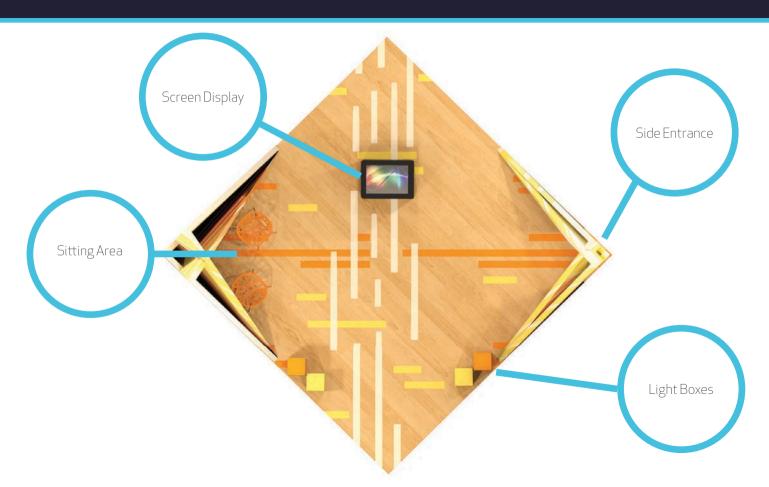
FRONT VIEW



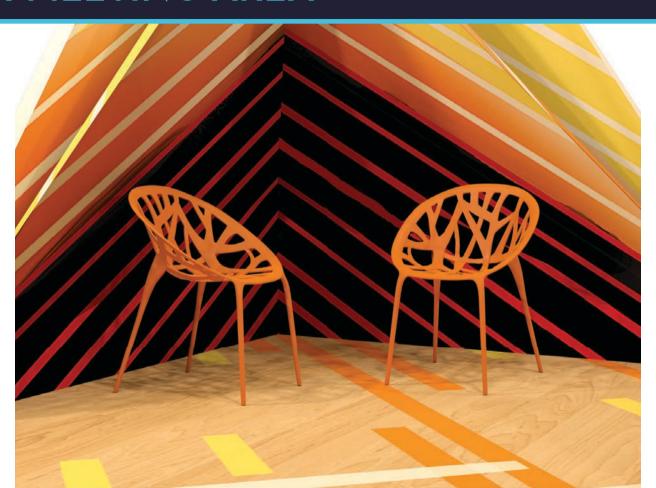
TOP VIEW



LAYOUT



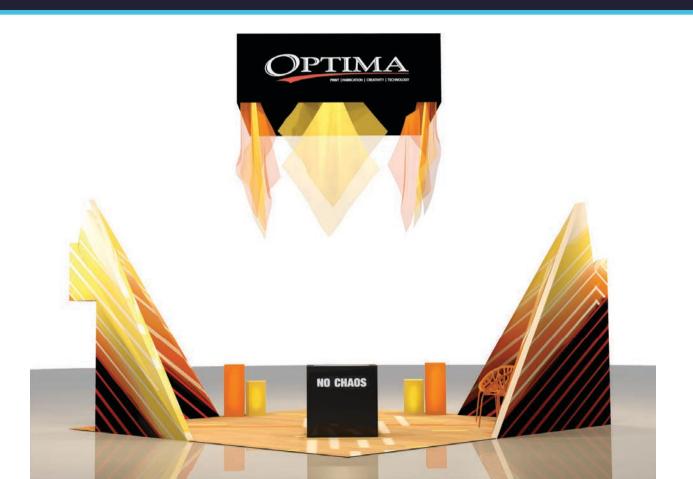
CHAIR MEETING AREA



SIDE VIEW



BACK VIEW



ISDA STATE FAIR BARN











OBJECTIVES & CHALLENGES

The ISDA State Fair project was creating several large graphic design pieces to share information about Indiana State Agriculture to visitors of the Indiana State Fair.

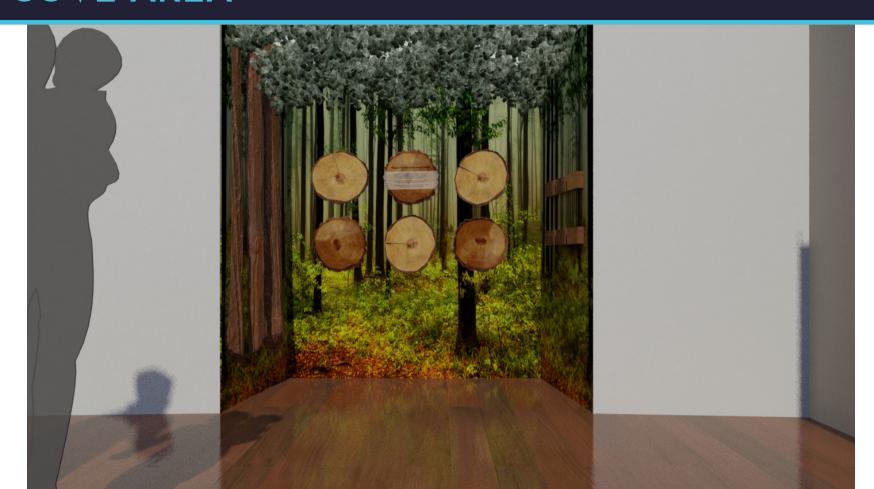
BACKWALL



BACKWALL FIVE 8X4 PANELS



COVE AREA



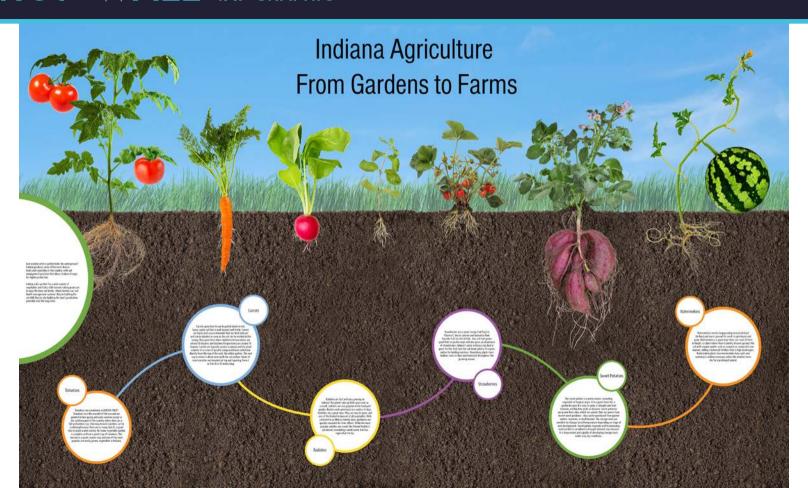
COVE AREA



CROP WALL



CROP WALL 4X7 GRAPHIC



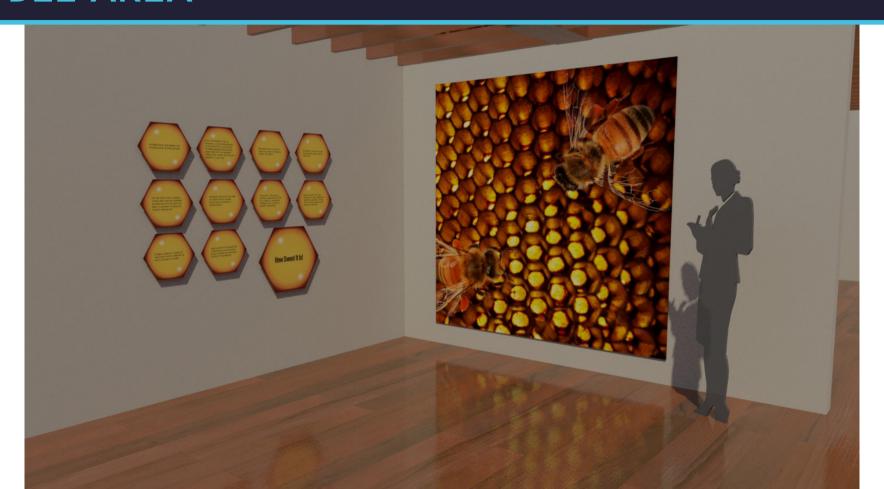
CAREER WALL



CAREER WALL 7X11 GRAPHIC



BEE AREA



BEE FACTS



BEEHIVE GRAPHIC TWO 8X4 GRAPHIC

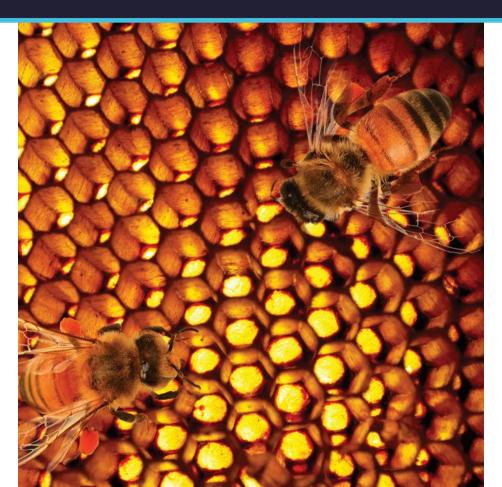


EXHIBIT CONCEPTS



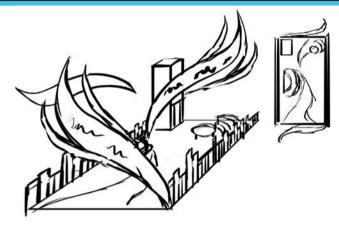


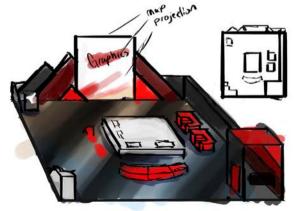


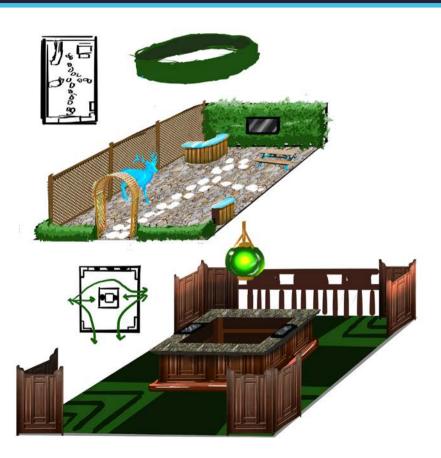




EXHIBIT CONCEPTS







DEALING WITH DRAGONS











OBJECTIVES & CHALLENGES

The vision I had for this piece was to create an illustration book of an already published book, using space, color, shapes, etc. to show my interpretation of the story.

SUMMARY

Cimorene is everything a princess is "not" supposed to be: headstrong, tomboyish and smart. She is so bored that she runs away to live with a dragon Kazul and finds the family and excitement she's been looking for.

RESEARCH

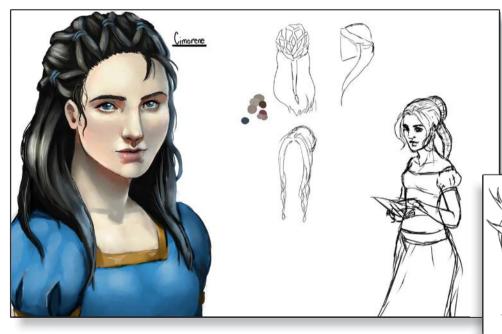








SKETCHES





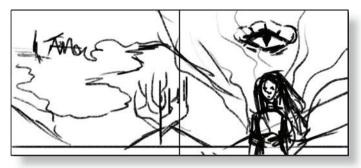
SKETCHES





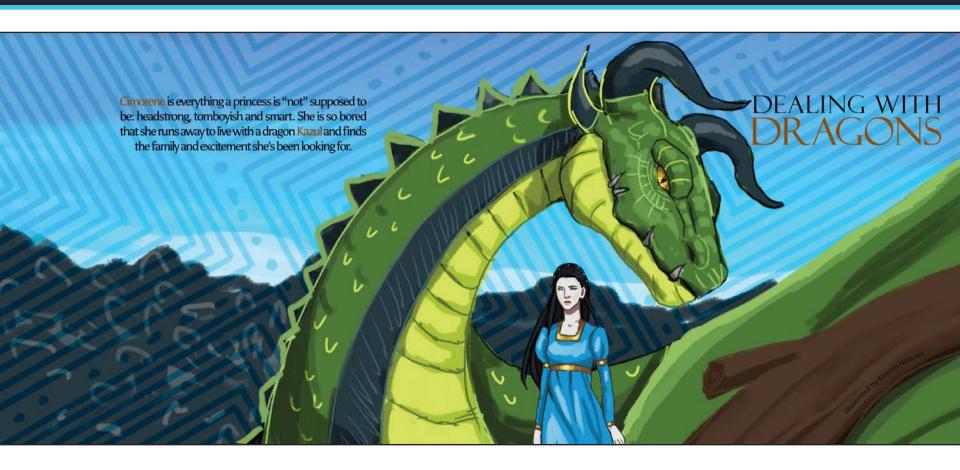


COVER

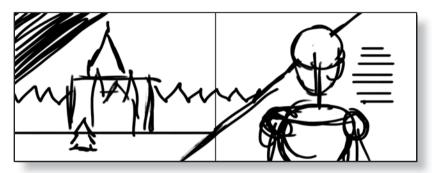


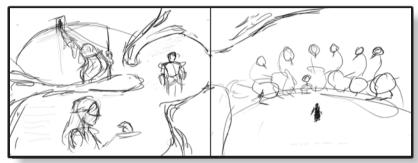


COVER

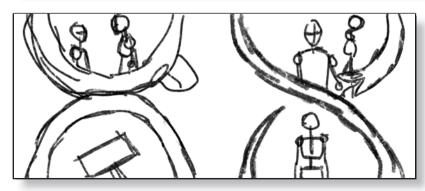


STORYBOARD

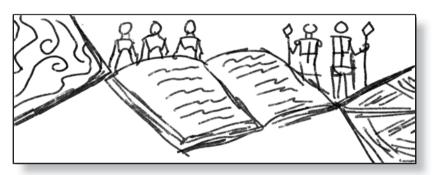




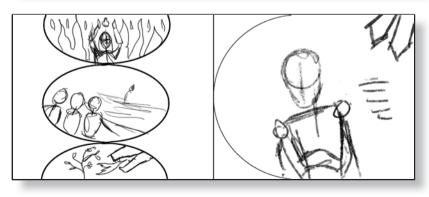


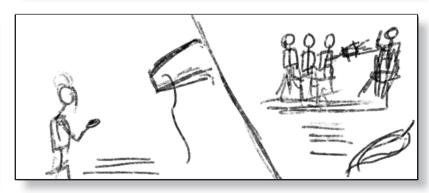


STORYBOARD







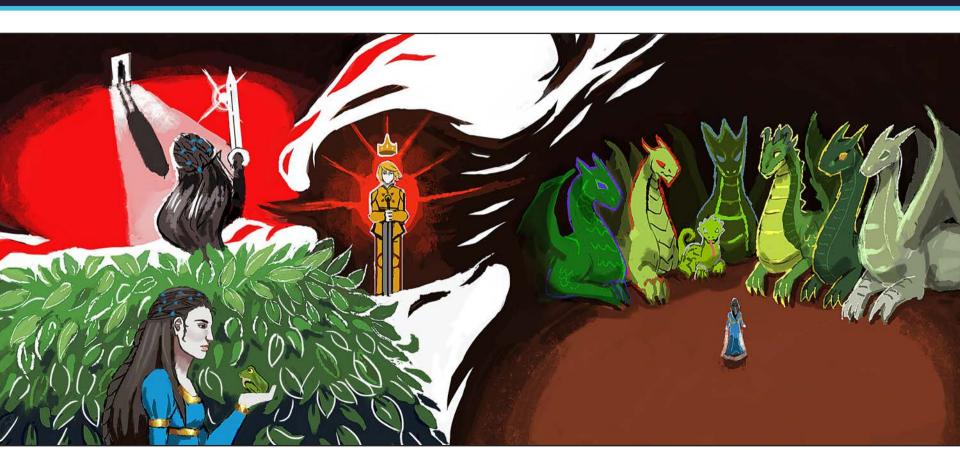


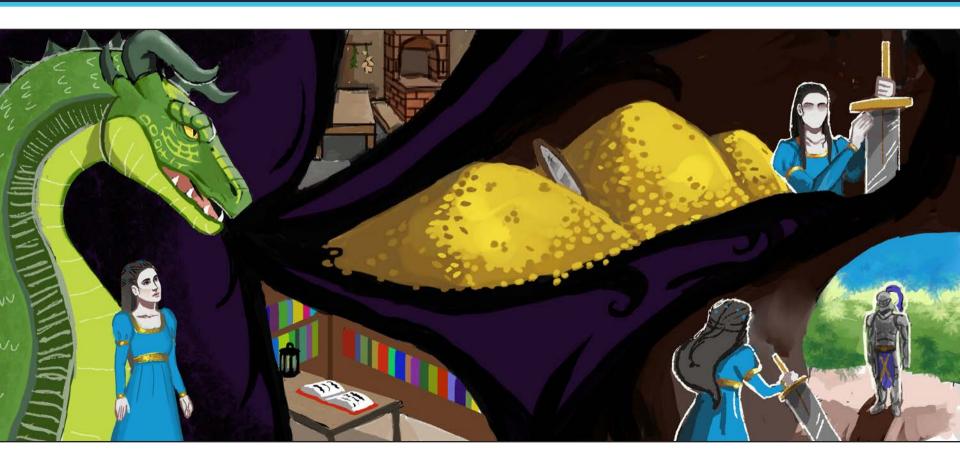
STORYBOARD

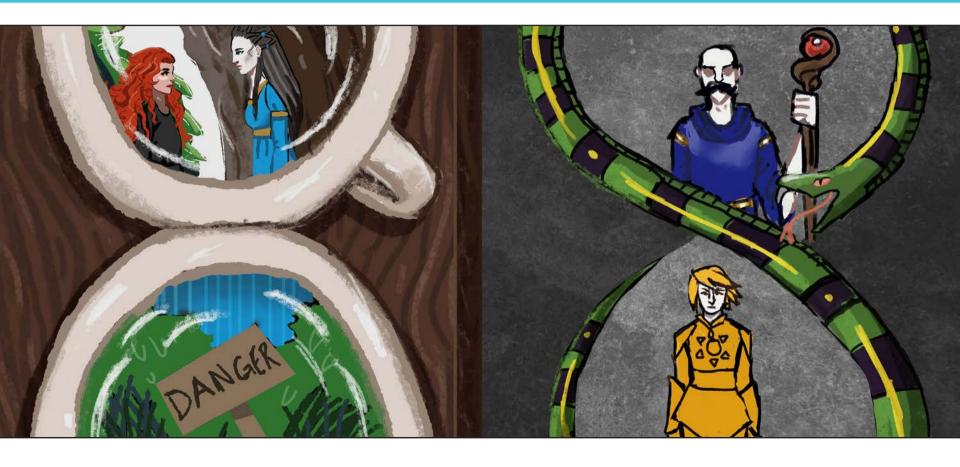


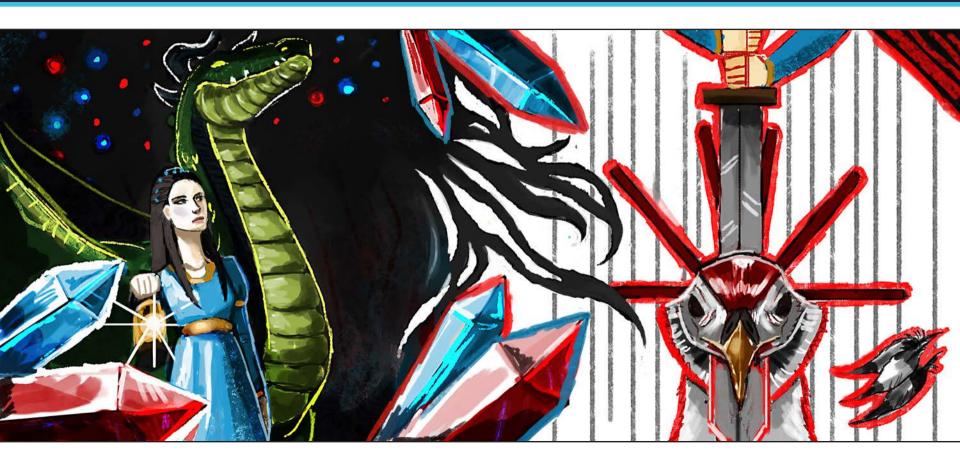












BOOK RENDER



THANK YOU!

RESUME

CONTACT

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EDUCATION

Bemidji State University, Bemidji, MN August 2012- December 2015 Bachelor of Science Degree Major: Art and Design Digital & Exhibit Design Emphasis

WORK EXPERIENCE

Lab Monitor, Bemidji State University Bemidji, MN September 2013 to December 2015 Monitor computer lab and lighting studio. Help students with software and critique designs. Troubleshoot printers and computers.

Graphic Designer, Exhibit House Indianapolis, IN June 2015 to August 2015 Create graphic designs for State Fair Exhibit. Work with client and coworkers. Research and planned with company exhibit design.

UNIQUE SKILLS

Adobe Software CS4 to CC
Photoshop, Illustrator, InDesign,
Flash, and Muse
3D. Software

3DS Max, Blender, Google SketchUp

Other Software

Microsoft Office, PaintTool SAI, Mischief, Alchemy, Google SketchUp, Autodesk Sketchbook

HOBBIES

Using 3D modeling programs. Learning illustration techniques. Digital Illustrations. Trying different art mediums.

REFERENCES

Advisor: Steve Sundahl Department of Technology, Art and Design SSundahl@bemidjistate.edu (218) 755-3742

Professor: Dr. Bonnie Higgins Department of Technology, Art and Design BHiggins@bemidjistate.edu (218) 755-3790