CHRISTOPHER HELMAN

SENIOR INDUSTRIAL DESIGNER



>> SUMMARY

I have over ten years of experience developing consumer electronics that have sold millions of units at Target, Walmart, Best Buy, and Apple. I thrive in a fast paced, ever changing environment where the development timeline is sometimes measured in weeks. Because of my engineering, manufacturing, and Solidworks expertise I have a history of efficiently turning concepts into reality. I love to collaborate and learn from cross functional teams. I care about people more than products, so in addition to design, I'm looking for future opportunities to mentor and teach others what I have learned.



What inspires you?

Minimalism, precision, practical solutions to complex problems, and the great outdoors.

What is your greatest professional achievement?

The sheer breadth of products I have brought to market. One of the cool things about CE is the constant influx of new opportunities which result in millions of products reaching your customers.

What is your design process?

The most important thing about my design process is that it is adaptable. Other than that, I think the key words are research, ideate, test, test, test,

Where do you see yourself in five years?

I see myself as an integral part of a world class brand who spends half his time designing and half his time mentoring other designers.

What is your ideal work environment?

A collaborative space where everyone is super talented, stoked on our mission, and executing at the highest level of precision.

>> CONTACT

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>> EXPERIENCE

Feb 2012- M-Edge

Present Senior Industrial Designer

- +Developed mobile accessories such as cases, bags, and backup batteries using molded and cut-and-sew construction
- +Managed projects from start to finish including research, design, engineering, manufacturing, and quality assurance
- + Implemented new design processes in a small, fast growing company
- +Mentored designers and taught Solidworks classes

Feb 2011

Sept 2005- Griffin Technology

Lead Industrial Designer, Power and Connectivity

- +Designed over fifty successful products, some of which sold over one million units
- + Worked directly with Asian manufacturers from the US and on the ground in China
- +Managed the design and construction of Griffin's new, state of the art central office and helped orchestrate a seamless move of 200 employees

2003- Hobbs Architectural Fountains

²⁰⁰⁴ Industrial Designer

- +Developed fountain components such as jets and submersible light fixtures
- +Created concepts and illustrations for large scale architectural fountains in New York, Japan, and Washington DC including the WW2 Memorial
- +Coordinated with domestic vendors and manufacturers including roto-molders, investment casters, and metal fabricators

>> FDUCATION

2000- Auburn University

Bachelor of Industrial Design

1999- Cedarville University ²⁰⁰⁰ Mechanical Engineering

>> STRENGTHS

- +Holistic product strategy
- +Engineering and manufacturing knowledge
- +Cross functional collaboration
- +Ideation
- +Building models and prototypes
- +Solidworks, Adobe, Microsoft
- +Getting things done

>> INTERESTS

- +Outdoor sports: mountain biking, trail running, backpacking
- +Building anything: houses, muscle cars, gadgets
- +Travel: domestic or international, ideally on the cheap